

Nina Håkansson & Rustan Håkansson

# NATIONS



The Dice Game

EXPANSION  
EXTENSION

**UNREST**  
TROUBLES CIVILS



# Introduction

*Beware! Unrest may manifest itself in the worst possible situation. New benefits await the Nations that act quickly. Build the greatest Nation from your unique starting conditions!*

This expansion is a complete package, the parts are all meant to be played together to turn the accessible base game into a deeper and more challenging game. There are more risks you can take, more rewards you can get. Star rerolls will make you really fast. Green dice will make you slow but flexible. Pass first tiles will give you tons of new options. Bonus tiles may entice you to change your plans. New Event and Progress tiles will vary your games even more. And the individual player boards are both challenging and powerful. Enjoy!

## Components


- 1 4 Two-sided Player Boards
- 2 36 Tiles (8 Events, 20 Progress, 3 Pass First, 5 Bonus)
- 3 18 Chits
- 4 8 6-sided green dice
- 1 Rulebook



## Setup

Add the new progress tiles and event tiles to the relevant stacks and shuffle the stacks. Reveal tiles for the first round.

Shuffle the bonus tiles, reveal one for the first round.

Randomize the player order. All players start with 1 .






Randomly draw as many player boards as there are players. In reverse player order, each player chooses one of the available boards. Take all chits and dice shown on your board, including those on advisor slots. The dice and chits on advisor slots are lost if an advisor is placed on them.

Chits with more than one symbol must be used all at once. You get no change if you spend part of the amount.




### Special note for 3 players:

*With 3 players, use the whole progress board, as you would for 4 players in the base game. This is different from the base game, where you use as many progress tiles as in a 2-player game.*

## Green dice







Green dice have a -symbol on one side, Unrest. When it is your turn and you have at least one , you must either spend your action to reroll all your dice which show , or move all those dice to your used area and then play a normal action. When rerolling the dice which show  you do not use any  tokens, and you may not reroll any other dice at the same time.

## Star rerolls

Star rerolls  work like normal : you move the  chit to your used area, select which of your dice to reroll, and roll them. After you have done that you have to take another turn, including first taking care of any Unrest.

# Pass first tiles





All pass first tiles () are available every round. The first player to pass takes one tile and gets +1 of the chosen resource () this round. The next player to pass takes one of the remaining tiles and so on, but the last player to pass gets nothing (so in a 2-player game the first to pass takes one tile, the second to pass takes nothing and 2 tiles will remain on the table). Return the tiles to the middle of the table at the end of the round.




# Bonus tiles

Draw one bonus tile at the start of each round. The drawn tile affects that round only. There are 5 bonus tiles, so there will be one unused tile in each game.





The player who produces the most  gets 2 .




Pass first tiles count as 2  / 2  / 2  instead of 1.











The player who produces the most  gets 2 .



The player who passes last gets 2 .



The player who produces the most  this round (not total accumulated ) gets 2 .


Take the  immediately when you earn it. Note that if several players have the most  /  /  when these bonus tiles are scored, all those players get the full 2 .

# Solo game


Draw 2 player boards and choose one to play with after revealing all tiles for the first round.

## Bonus tiles



Produce at least one more than the famine for the round to get +2 .



Produce at least one more than the war for the round to get +2 .



At least one more than the shadow rolled this round to get +2 .







The effect of the pass first tiles are increased to 2, both for the player and the shadow



If all pass first tiles are removed when you pass, you get +2 .

## Pass first tiles

Place the pass first tiles above the tile columns before revealing tiles each round. When the shadow rolls for a column that is empty it takes the pass first tile above the column and gets the bonus:

- » : Famine level is increased by 1 this round.
- » : War level is increased by 1 this round.
- » : Shadow produces 1 more  this round.

The shadow may take several pass first tiles in the same round. If you pass and the shadow has not taken a pass first tile you take one as per the regular game.

## Hall of fame

When playing solo with Unrest, use this Hall of fame instead of the one in the base game:

- » 60 Trajan
- » 50 Ashoka
- » 40 Wu Zetian
- » 35 Saladin
- » 30 Victoria
- » 25 Charles V
- » 20 Cleopatra
- » 10 Dan Quayle



## Credits » Auteurs

### Game design » Les Auteurs

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### Conception graphique du livret de règles

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### Player Board background textures » Textures de l'arrière-plan des plateaux individuels

**America** – Navajo sandpainting » Peinture de sable navajo

**Arabs** – Moorish metal door in Morocco » Porte en métal mauresque, Maroc ([cgtextures.com](http://cgtextures.com))

**Ethiopia** – Illustration from Gunda Gunde Gospels, circa 1540 » Illustration des Évangiles de Gunda Gunde, environ 1540.

**Korea** – Painting by Kim Hong-do, Four Districts of Mount Geumgang, 1788 » Peinture de Kim Hong-do, "Quatre quartiers des monts Kungang", 1788.

**Mali** – Bògòlanfini, handmade Malian cotton fabric traditionally dyed with fermented mud » Bogolan, tissu malien artisanal traditionnellement teint avec de la boue fermentée

**Mongolia** – Inscription on a statue outside the Mongolian Parliament » Inscription sur une statue devant le Parlement mongol ([FreeImages.com/IanBeeby](http://FreeImages.com/IanBeeby))

**Poland** – Entrance door to university building, Wrocław, Poland » Porte d'entrée de l'université de Wrocław, Pologne ([FreeImages.com/AndrzejPobiedziński](http://FreeImages.com/AndrzejPobiedziński))

**Vikings** – Rök Runestone, Sweden » Pierre de Rök, Suède